


Sheet1

#	Pri.	Story	Example	Test
1	1	As a student, I want to have scratch change direction and draw a line each time I hit the arrow keys stopping after the sixth line, so I can experiment with control.	Scratch moves 50 steps in the direction he is pointing every two seconds. If you hit the up arrow he points up. If you press the down arrow he points down. If you press the left arrow he points left. If you point the right arrow he points down.	
2	2	As a student, I want to have scratch move in the direction of the arrow key while I hold the key down and draw a line when I release press the 1 key, so I can experiment with control. Scratch repeats this action until the space bar is pressed		