

# Week 6 Lecture 1


## Recursion

# Recursion

- A function can use itself.
- Mathematical expression
  - $n! = 1 * 2 * 3 \dots * n$
  - $= (n - 1)! * n$ 
    - By associativity
- Same fact in C
  - `fact(n) = n * fact(n - 1);`

# Using the fact in c

```
int fact_rec(int n) {  
    if (n <= 1) {  
        return 1;  
    } else {  
        return fact_rec(n-1) * n;  
    }  
}
```



- $\text{factorial}(n) == \text{factorial}(n-1) * n$

# Recursion v Iteration

```
#include <stdio.h>

int fact_rec(int n) {
    if (n <= 1) {
        return 1;
    } else {
        return fact_rec(n-1) * n;
    }
}

int fact_iter(int n) {
    int acc = 1;
    for (int i = 1; i <= n; i++) {
        acc *= i;
    }
    return acc;
}

int main(int argv, char *argv[]) {
    int n = -1;

    printf("Enter integer> ");
    scanf("%d", &n);
    printf("Recursive factorial = %d\n",
        fact_rec(n));
    printf("Iterative factorial = %d\n",
        fact_iter(n));
    return 0;
}

fact.c (END)
```

```
> gcc -std=c11 -o fact fact.c
> ./fact
Enter integer> 5
Recursive factorial = 120
Iterative factorial = 120
> ./fact
Enter integer> 10
Recursive factorial = 3628800
Iterative factorial = 3628800
> ./fact
Enter integer> -10
Recursive factorial = 1
Iterative factorial = 1
> ./fact
Enter integer> 0
Recursive factorial = 1
Iterative factorial = 1
```

# Why do we care

- It gives us a different way to reason about programs
  - What is the base case:  $\text{fact}(1) = 1$
  - How do we reduce the size of the problem:  $\text{fact}(n) = \text{fact}(n-1) * n$
- Here similar to iteration
  - Reducing from end instead of beginning.
- Efficient algorithms often result from reducing the size from the middle. i.e., Divide and reconquer.
  - This is much harder iteratively

# Divide and Conquer

- Factorial requires a step for each number from one to  $n$ 
  - It takes  $n$  steps
- If we can divide it in half, each step covers half the distance
  - Takes  $\log n$  steps